

Learning Community All Inclusive

Power to the people

During this semester eight students from different courses worked on the project power to the people. This project is about testing the GG app in the neighbourhood of Deventer. This app is about selfmanagement and achieving goals with the help of a coach. By doing field research and desk research we hope to be able to answer our main question.

Our main question is: "How can we improve the acceptance and use of the GG app among healthcare professionals and the GROZzerdam community?"

Speaker (10 minutes)

Presentation (20 minutes)

Interactive game (10 minutes)

Questions (10 minutes)

Break 10 minutes

Value of the community initiatives

As the title describes, this research is about the value of community initiatives. However, a bit different structured. Community initiatives could be rephrased to community centres, which makes the path of the research clearer. The community centres in Deventer wanted their added value to the community written down on paper hence this research.

The research is divided in two main questions: "What are the benefits of the assigned community centres in their neighbourhoods?" and "What do community centres in other countries do differently than the assigned community centres?".

Speaker (10 minutes)

Presentation (20 minutes)

Interactive game (10 minutes)

Questions (10 minutes)

Speakers

- Louis Overgoor: creator of the Bettery app, zz > gg thinking
- Frans Arntzen: manifest and community houses



The future
is here

